

COUPE FRANCOIS LE COMTE

JUDGES DETAILS PER SKATER

R2 JUNIOR-SENIOR HOMME FREE SKATING

Rank	Name				Nation			Starting Number	Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions	
1	Baptiste DESPRE				FRA			1	22.77		10.37		12.40		0.00	
#	Executed Elements		Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A+1Lo		F	1.60	-0.04	-1	0	0								1.56
2	2Lo			1.70	-0.23	-1	-1	-2								1.47
3	SSpB			1.10	0.07	1	1	0								1.17
4	StSqB			1.50	-0.05	-1	0	0								1.45
5	2S			1.30	x -0.13	-1	-1	-1								1.17
6	1F+2T			1.80	x -0.65	-5	-5	-5								1.15
7	1A			1.10	x 0.00	0	0	0								1.10
8	CCoSp1V			1.50	-0.20	-1	-1	-2								1.30
				11.60												10.37
Program Components					Factor											
Composition				1.67	2.50	2.50	2.25									2.42
Presentation				1.67	2.50	2.75	2.25									2.50
Skating Skills				1.67	2.75	2.75	2.00									2.50
Judges Total Program Component Score (factored)																12.40
Deductions:																0.00

Rank	Name				Nation			Starting Number	Total Segment Score		Total Element Score		Total Program Component Score (factored)		Total Deductions	
2	Anthony JOURNEL				FRA			2	15.59		5.98		9.61		0.00	
#	Executed Elements		Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		<	1.10	0.00	0	0	0								1.10
2	2T+1Lo			1.80	-0.13	-1	-1	-1								1.67
3	1F+1A+SEQ			1.60	-0.15	-1	-1	-2								1.45
4	SSp			0.00	0.00	-	-	-								0.00
5	StSq			0.00	0.00	-	-	-								0.00
6	2S			1.30	x -0.13	-1	-1	-1								1.17
7	2T<			1.04	x -0.45	-3	-5	-5								0.59
8	CoSp			0.00	0.00	-	-	-								0.00
				6.84												5.98
Program Components					Factor											
Composition				1.67	2.00	1.75	1.75									1.83
Presentation				1.67	2.25	1.75	2.00									2.00
Skating Skills				1.67	2.00	2.00	1.75									1.92
Judges Total Program Component Score (factored)																9.61
Deductions:																0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	x	Credit for highlight distribution, base value multiplied by 1.1			F	Fall