

FFSG_COUPE_DE_FONTENAY_2024

JUDGES DETAILS PER SKATER

R3 A POU-BEN SERIE 1 HOMME FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Aurele CARFAGNINI WEHRLLEN	FRA	2	16.88	8.87	8.01	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1Lo+1Lo		1.00	-0.02	-1	0	0								0.98	
2	CoSpBV		1.13	-0.04	-1	0	0								1.09	
3	1Lz!	!	1.20	x -0.06	-1	-1	-1								1.14	
4	StSqB		1.50	0.00	0	0	0								1.50	
5	1F+1T<<	<<	1.00	x -0.15	-3	-3	-3								0.85	
6	StSqB		1.50	-0.25	-2	-2	-1								1.25	
7	1F		1.00	x 0.00	0	0	0								1.00	
8	SSpB		1.10	-0.04	0	0	-1								1.06	
			9.43												8.87	
Program Components			Factor													
Composition			1.50	2.50	2.00	1.00										
Presentation			1.50	2.25	2.00	1.00										
Skating Skills			1.50	2.25	1.75	1.25										
Judges Total Program Component Score (factored)																8.01

Deductions: 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Chris FLORES	FRA	1	16.82	10.07	6.75	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1F		0.50	0.00	0	0	0								0.50	
2	CoSpB		1.50	0.05	0	1	0								1.55	
3	StSqB		1.50	-0.50	-4	-3	-3								1.00	
4	1F+1T		1.80	x -0.02	0	0	-1								1.78	
5	1S+1Lo		1.80	x 0.00	0	0	0								1.80	
6	StSqB		1.50	-0.20	0	-2	-2								1.30	
7	1Lo		1.00	x 0.00	0	0	0								1.00	
8	SSpB		1.10	0.04	0	1	0								1.14	
			10.70												10.07	
Program Components			Factor													
Composition			1.50	2.25	1.25	1.00										
Presentation			1.50	2.25	1.25	1.25										
Skating Skills			1.50	2.00	1.25	1.00										
Judges Total Program Component Score (factored)																6.75

Deductions: 0.00

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number						
<<	Downgraded jump	x	Credit for highlight distribution, base value multiplied by 1.1			!	Not clear edge